## Programming Assignment - 1

## Assignment 1

## Data processing - Part A (basis data programming)

- Suppose we have a straight line in 2-dimensional Cartesian coordinate system ( $x, y$ ): $y=3^{*} x+2$
- Let $x=10: 2: 1000$, calculate all $y(x)$ and save the data.
- Now add noise to the observation data $y$ : $y n(x)=y(x)+n$;
- n is a random number generated by a random number generator
- Try to test at least two different distributions of random number generator
- Plot the straight line and the observation data $y n(x)$ in a coordinate system
- Find the statistics of the observed data yn(x): mean, variance
- Plot the distribution of $\mathrm{yn}(\mathrm{x})$ by repeating 500 times the sampling of $y n(x)$ for $x=10: 2: 1000$.


## Tìps

- You might want to search the Web to find the following
- How to generate random numbers by C/C++
- How to plot points and lines using Qt Graphics
- How to manipulate data vectors in C++
- Study a little on statistical data analysis


## Assignment 1 (cont'd)

- Data processing - Part B (optimization \& graphical rendering)
- Least squares data fitting
- Find the best line that fits the observational data ( $x, y n$ ) with noise
- Repeat the identification for at least 10 times using different noisy samples of yn
- Compare the fitting result by plotting the LS-fitted lines.
- Calculate the point wise errors
- Find the distribution of the errors using a statistical method you think proper
- Use the plotting power of Qt.

